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Scrum Open

Percentage:	96.7%
Duration:	00:16:14
Date started:	Wed 6 Jul '22 03:12

Date finished: Wed 6 Jul '22 03:28

Feedback

Congratulations! Your score on the Open assessment demonstrates you know some Scrum basics.

Scrum on, Ken Schwaber

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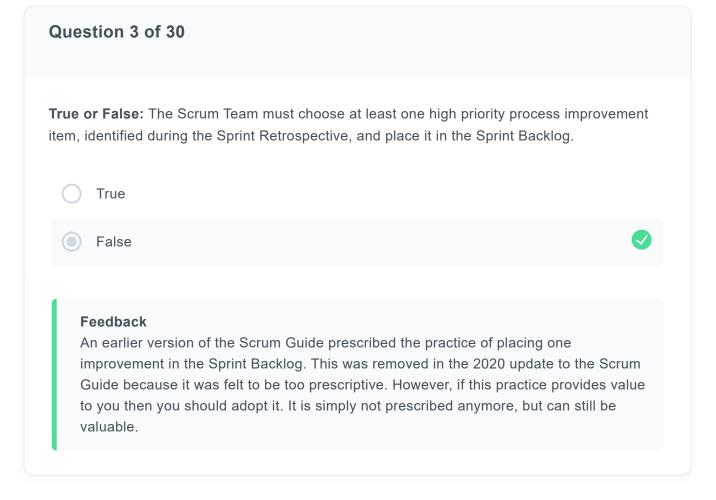
all questions

29 correct

1 incorrect

Question 1 of 30	
True or False: The purpose of a Sprint is to produce a valuable and useful Increment of working product.	
True	
O False	
Feedback The heart of Scrum is a Sprint, a timebox of one month or less during which a done, useful, and valuable working product Increment is created.	

Question 2 of 30
What is the typical size for a Scrum Team? (choose the best answer)
A. 7 plus or minus 2.
B. Minimum of 7.
 C. 10 or fewer.
D. 9.
Feedback A Scrum Team is small enough to remain nimble and large enough to complete significant work within a Sprint, typically 10 or fewer people. Generally smaller teams communicate better and are more productive



0/07/2022	Scium Open
Quest	ion 4 of 30
	tatement best describes a Product Owner's responsibility?
(choose	e the best answer)
	A. Optimizing the value of the work the Scrum Team does.
\bigcirc	B. Keep stakeholders from distracting the Developers.
\bigcirc	C. Directing the Developers.
\bigcirc	D. Managing the project and ensuring that the work meets the commitments to the stakeholders.
Th	edback e Product Owner is accountable for maximizing the value of the product and the work the Scrum Team.
Quest	ion 5 of 30
True or	False: Scrum has a role called "project manager."
\bigcirc	True
	False
AS	edback Scrum Team has a Scrum Master, a Product Owner and Developers. As a whole they ve all controls needed.

Question 6 of 30
The Product Backlog is ordered by: (choose the best answer)
A. Whatever is deemed most appropriate by the Product Owner.
B. Least valuable items at the top to most valuable at the bottom.
C. Size, where small items are at the top and large items are at the bottom.
D. Items are randomly arranged.
E. Risk, where safer items are at the top, and riskier items are at the bottom.
Feedback The Product Owner is accountable for effective Product Backlog management. The Product Backlog is an emergent, ordered list of what is needed to improve the product. It is the single source of work undertaken by the Scrum Team.

Question 7 of 30
Who is required to attend the Daily Scrum?
(choose the best answer)
A. The Developers and Product Owner.
B. The Developers.
C. The Developers and Scrum Master.
D. The Scrum Master and Product Owner.
E. The Scrum Team.
Feedback Only the people doing the work described on the Sprint Backlog need to inspect and adapt at the Daily Scrum. If the Product Owner or Scrum Master are actively working on items in the Sprint Backlog, they participate as Developers, they will need to be at the Daily Scrum.

When does a Developer become accountable for the value of a Product Backlog item selected for the Sprint?

(choose the best answer)

Question 8 of 30

A. Never. The entire Scrum Team is accountable for creating value every Sprint.

B. At the Sprint Planning Event.

C. Whenever a team member can accommodate more work.

D. During the Daily Scrum.

Feedback

All members of the Scrum Team share in the accountability for creating value every Sprint.

Question 9 of 30
Which of the following are examples of a Scrum Team practicing Scrum poorly or not exhibiting traits of a self-managing Scrum Team?
(choose the best three answers)
 A. Stakeholders attend the Daily Scrum to check on the Scrum Team's progress.
 B. The Developers invite external stakeholders to the Sprint Planning to ask them how to turn a Product Backlog item into an Increment via a complete and detailed Sprint Backlog.
C. The Developers have all the skills they need to create a valuable, useful Increment.
 D. The Developers are working within the boundaries of their organizations functional description and nicely handing off work from analyst to developer to tester to integration.
E. The Developers are collaboratively selecting their own work during the Sprint.
F. The Developers create their own Sprint Backlog, reflecting all work that is required to meet the Definition of Done.
 Feedback The Daily Scrum is for the Developers. It should not be used by external stakeholders to check progress. During Sprint Planning the Scrum Team should be crafting the Sprint Goal based on the set of Product Backlog items selected for the Sprint. The Developers identify the necessary work to meet the Sprint Goal. Scrum Team members do not have titles, and no sub-teams; such as testing, architecture, or operations are recognized. Accountability belongs with the Scrum Team as a whole, regardless of whether team members have specialized skills.

Question 10 of 30
Who creates the Definition of Done? (choose the best answer)
 A. If it is not an organizational standard, the Scrum Team must create a Definition of Done appropriate for the product.
 B. The Scrum Master since they are responsible for the productivity of the Developers.
C. The Scrum Team, in a collaborative effort where the result is the common denominator of all members' definitions.
D. The Product Owner since they are responsible for the product's success.
Feedback If the Definition of Done for an Increment is part of the standards of the organization, all Scrum Teams must follow it as a minimum. If it is not an organizational standard, the Scrum Team must create a Definition of Done appropriate for the product.

Question 11 of 30
Which Scrum events are timeboxed?
(choose the best three answers)
A. Refinement.
B. Release Retrospective.
C. Sprint Review.
D. Release Testing.
E. Sprint Planning.
F. Sprint Retrospective.
G. Sprint Testing.
Feedback The Scrum Guide states that the Sprint Planning, Sprint Retrospectives, and Sprint Reviews are timeboxed events. Sprints are fixed length events of one month or less to create consistency, and the Daily Scrum is a 15-minute event.

Question 12 of 30	
An organization has decided to adopt Scrum, but management wants to change the terminology to fit with terminology already used. What will likely happen if this is done? (choose the best answer)	
 A. Without a new vocabulary as a reminder of the change, very little change may actually happen. B. The organization may not understand what has changed with Scrum and the benefits of Scrum may be lost. 	
C. Management may feel less anxious.	
D. All of the above.	

Question 13 of 30
Which statement best describes Scrum?
(choose the best answer)
 A. A defined and predictive process that conforms to the principles of Scientific Management.
B. A framework for creating complex products in complex environments.
C. A cookbook that defines best practices for software development.
D. A complete methodology that defines how to develop software.
Feedback Scrum is a lightweight framework that helps people, teams and organizations generate value through adaptive solutions for complex problems.

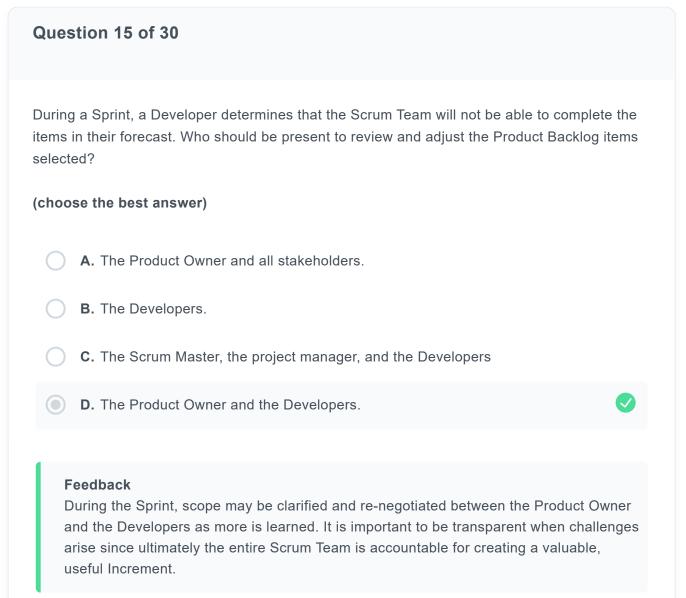
Question 14 of 30

Who should know the most about the progress toward a business objective or a release, and be able to explain the alternatives most clearly?
(choose the best answer)
I A. The Product Owner

A. The Product Owner
B. The Project Manager
C. The Developers
D. The Scrum Master

Feedback

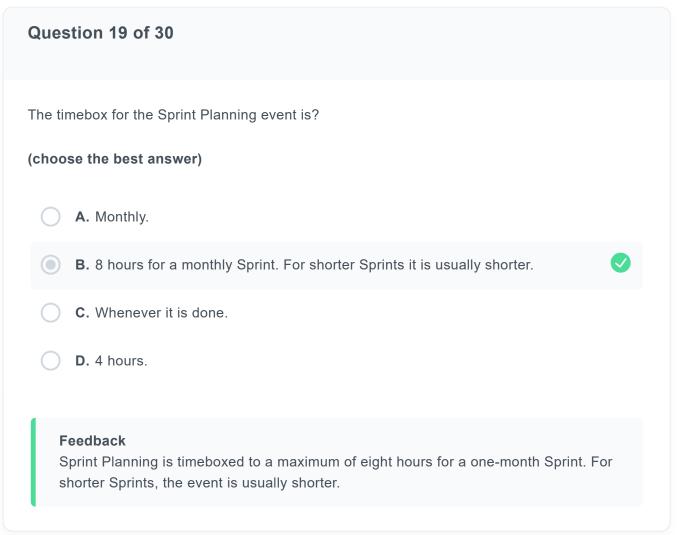
The Product Owner is the sole person responsible for ordering the Product Backlog. Their responsibilities include making the Product Backlog visible, transparent, and clear to all.



Question 16 of 30
Which statement best describes the Sprint Review?
(choose the best answer)
A. It is a demo at the end of the Sprint for everyone in the organization to check on the work done.
B. It is a mechanism to control Developer activity during a Sprint.
C. It is when the Scrum Team and stakeholders inspect the outcome of a Sprint and figure out what to do next.
Feedback Every event in Scrum, besides the Sprint, which is a container for the other events, is an opportunity to Inspect and Adapt.

Question 17 of 30	
Who is on the Scrum Team?	
(choose the best three answers)	
A. The Scrum Master.	
B. Project Manager.	
C. The Product Owner.	I
D. Developers.	I
Feedback The Scrum Team consists of the Scrum Master, the Product Owner and Developer Scrum Team is a cohesive unit of professionals focused on one objective at a time Product Goal.	

Question 18 of 30
What is the function or purpose of Management in Scrum?
(choose the best answer)
A. Monitor the progress of the Developers on the Scrum Team.
B. Continually monitor staffing levels of the Scrum Team.
 C. Support the Product Owner with insights and information into high value product and system capabilities. Support the Scrum Master to encourage organizational change that fosters empiricism, self-management, bottom-up intelligence, and intelligent product delivery.
D. Identify and remove people that are not working hard enough.
Feedback Management has no official role or accountability on a Scrum Team. However, management external to the Scrum Team is relevant in setting the vision and strategy to guide the overall direction of the organization.



Question 20 of 30
Upon what type of process control is Scrum based? (choose the best answer)
A. Defined
B. Empirical
C. Hybrid
D. Complex
Feedback Scrum is founded on empirical process control theory, or empiricism. Empiricism asserts that knowledge comes from experience and making decisions based on what is observed.

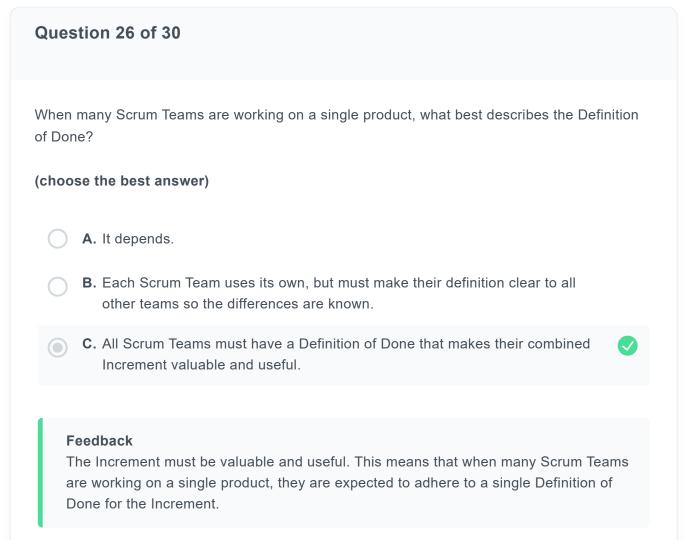
Question 21 of 30	
The length of a Sprint should be:	
(choose the best answer)	
A. Short enough to keep the business risk acceptable to the Product Owner.	
B. Short enough to be able to synchronize the development work with other business events.	
One month or less.	
D. All of the above.	I
Feedback All of these choices are appropriate considerations in determining the length of a Sp	rint.

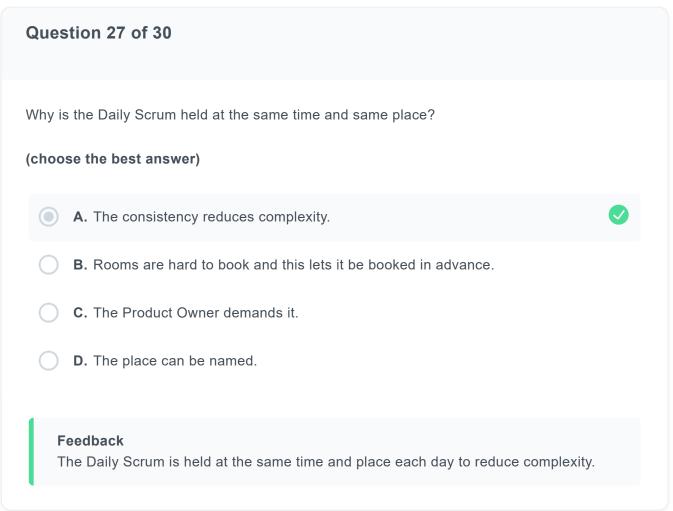
Question 22 of 30
What is the main reason for the Scrum Master to be at the Daily Scrum? (choose the best answer)
A. To write down any changes to the Sprint Backlog, including adding new items, and tracking progress on the burn-down.
B. To make sure every team member answers the three questions.
C. To gather status and progress information to report to management.
 D. They do not have to be there; they only need to ensure the Developers have a Daily Scrum.
Feedback The Scrum Master only ensures that all Scrum events take place and are positive, productive, and kept within the timebox.

Question 23 of 30
True or False: When multiple Scrum Teams work together on the same product, each team should maintain a separate Product Backlog.
True
False
Feedback Products have one Product Backlog, regardless of how many Scrum Teams are used. Any other setup makes it difficult for the Developers to determine what they should work on.

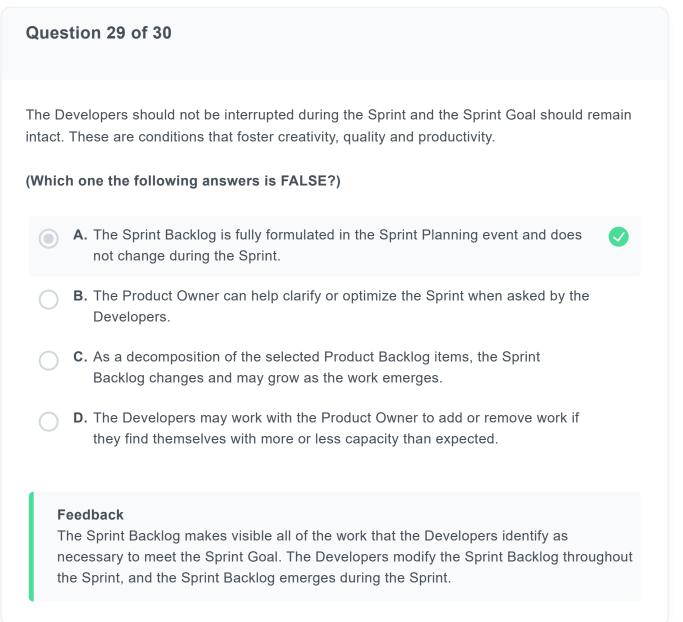
Question 24 of 30
The timebox for a Daily Scrum is?
(choose the best answer)
A. Two minutes per person.
B. 15 minutes for a 4-week sprint. For shorter Sprints it is usually shorter.
C. The same time of day every day.
D. 4 hours.
E. 15 minutes.
Feedback The Daily Scrum is a 15-minute event for the Developers of the Scrum Team. The Scrum Master serves the Scrum Team by ensuring that all Scrum events take place and are positive, productive, and kept within the timebox.

Question 25 of 30	
When does the next Sprint begin? (choose the best answer)	
 A. Next Monday. B. Immediately after the conclusion of the previous Sprint. 	\oslash
 C. Immediately following the next Sprint Planning. 	⊗
D. When the Product Owner is ready.	
Feedback A new Sprint starts immediately after the conclusion of the previous Sprint.	





Question 28 of 30	
A Scrum Team consists of the following:	
(choose the best three answers)	
A. Developers	
 B. Product Owner C. Users 	
D. Customers	
E. Scrum Master	
Feedback The Scrum Team consists of one Scrum Master, one Product Owner, and Develop	oers.



Question 30 of 30
The timebox for the Sprint Review is: (choose the best answer)
A. 4 hours for a monthly Sprint. For shorter Sprints it is usually shorter.
B. 1 day.
C. As long as needed.
D. 2 hours.
E. 4 hours and longer as needed.
Feedback Sprint Review is a maximum four-hour timeboxed event for one-month Sprints. For shorter Sprints, the event is usually shorter.